



## How to play

# ROULETTE

The wheel has 37 compartments numbered 0 to 36. There is one green zero, 18 red numbers and 18 black numbers. The dealer spins the ball and when the ball comes to rest this will be the winning number.



Because several players can bet on the same number, you should ask for "colour chips" when buying in to play on the numbers, so that you can easily distinguish your bets. When buying colour chips they will be at the table minimum unless you ask for them at a higher value, and the dealer will then place a marker on your colour showing its new value. Your colour chips can only be used at that table since only the dealer at the table you are playing knows the value of your colour chips. Before leaving that table, exchange your colour chips for "cash chips" of fixed denominations that may be used on any table in the casino.

You can wager on specific betting areas that the winning number will be black, red, odd, even, low (1 to 18) or high (19 to 36). These bets are paid at odds of even money but lose when zero is the winning number.

- A. Single Number ..... 35 to 1
- B. Two Numbers ..... 17 to 1
- C. Three Numbers ..... 11 to 1
- D. Four Numbers ..... 8 to 1
- E. Six Numbers ..... 5 to 1
- F. Twelve Numbers  
column or dozen ..... 2 to 1
- G. Red or Black ..... 1 to 1
- H. Odd or Even ..... 1 to 1
- J. 1 to 18 or 19 to 36 ..... 1 to 1

It is the responsibility of the player to verify the correct placing of a bet on his behalf.

**ZERO** When zero wins, all outside chances lose.

			0		
J 18	E H N	1st 12	A	2	3
			4	B	6
			7	8	9
G	2nd 12	C	10	11	D
			13	14	15
			16	17	18
◆	3rd 12	ODD 19 36	19	20	21
			22	23	24
			25	26	27
			28	29	30
			31	32	33
			34	35	36
			1st Column	2nd Column F	3rd Column

